

HARVEY WEIL SPORTSMAN CONSERVATIONIST AWARD GUIDELINES FOR RATING SHEET

Mission:

The mission of the Harvey Weil Sportsman Conservationist Award is to support research and education in the conservation of natural resources. Priority is given to those projects involving marine and wildlife species and their habitats and to issues in support of recreational hunting and fishing.

Guidelines:

- Project must fall under one of the five (5) categories below.
- Grant funds may not be used for indirect/overhead costs.
- Preference is given to grants that affect the Coastal Bend region, but all worthy projects will be considered.
- An individual is allowed to apply for more than one grant at a time.
- Funds may only be given to 501(c)3 organizations or their equivalent.

Category:

- **HF** - Hunting & Fishing Recreation
- **FM** - Fisheries Management
- **WM** -Wildlife Management
- **CS** - Conservation Science
- **CE** - Conservation Education

Meets Guidelines: (Yes or No)

- Does the project meet the guidelines?

NOTE: If the application does not meet the guidelines, rate the total project zero (0).

Addresses Major Issue: (Score 1 - 5)*

- Is the focus of the research or education project an issue important to the field of hunting/fishing sports and/or conservation of natural resources?

Goals, Objectives & Approaches: (Score 1 - 5)*

- Are the objective and approaches sound? Are there other objectives and approaches that should be addressed?

Feasibility for Widespread Application: (Score 1-5)*

- Does the project have the potential for application throughout the field of hunting, fishing, and/or conservation of natural resources? Or, is it only applicable to a narrow field or locality?

Qualifications & Competence of Applicant: (Score 1- 5)*

- Is the applicant qualified to conduct and complete the project as outlined? Does the applicant have a successful track record?

Total Points

- Add all of the points in the row - **the project with the most points should be your favorite.**

* 1 is the lowest and 5 is the highest